

## **General Disclaimer**

### **One or more of the Following Statements may affect this Document**

- This document has been reproduced from the best copy furnished by the organizational source. It is being released in the interest of making available as much information as possible.
- This document may contain data, which exceeds the sheet parameters. It was furnished in this condition by the organizational source and is the best copy available.
- This document may contain tone-on-tone or color graphs, charts and/or pictures, which have been reproduced in black and white.
- This document is paginated as submitted by the original source.
- Portions of this document are not fully legible due to the historical nature of some of the material. However, it is the best reproduction available from the original submission.

## AIRCRAFT COCKPIT VISION

## MATH MODEL

(NASA-CR-141406) AIRCRAFT COCKPIT VISION:  
MATH MODEL (Computer Sciences Corp., Wallops  
Island, Va.) 37 p HC \$4.00 CSCL 05E

N76-15778

Unclas

G3/53 07464

Prepared for

NATIONAL AERONAUTICS AND SPACE ADMINISTRATION

Wallops Flight Center

WALLOPS ISLAND, VIRGINIA 23337

CONTRACT NO. NAS6-2369

## WORK ORDER 13



# CSC

# COMPUTER SCIENCES CORPORATION

## ABSTRACT

A mathematical model has been developed to describe the field of vision of a pilot seated in an aircraft. Given the position and orientation of the aircraft, along with the geometrical configuration of its windows, and the location of an object, the model determines whether the object would be within the pilot's external vision envelope provided by the aircraft's windows. The computer program using this model has already been implemented and is described herein.

## 1. INTRODUCTION

The National Aeronautics and Space Administration, Wallops Flight Center, Wallops Island, Virginia, is conducting studies of the existing air traffic patterns at uncontrolled airports. Data acquired are being used to evaluate new air-traffic pattern concepts which may reduce the potential for mid-air collision hazard near such airports. The Air Traffic Group of Computer Sciences Corporation, Wallops Island, Virginia, is providing support to the project by developing computer programs for data reduction, developing a data base, and providing statistical and mathematical modeling of the data. Approximately three thousand radar tracks were acquired at three uncontrolled and three controlled airports. A data base called Integrated Data Store (IDS) has been developed to store position-velocity time histories of the tracks, type of aircraft, airport, runway used, wind speed and direction, cloud ceiling, visibility, barometric pressure and other operator comments.

This report describes the math model developed for analyzing the pilot's field of vision from the cockpit of his aircraft. It has been noted that the pilot has a very limited field of vision available to him because he cannot see straight up, straight back, or straight down; and also his ability to detect other aircraft in his vicinity depends upon the orientation of his own aircraft. Most mid-air collisions in the vicinity of airports occur because either the pilot fails to look or cannot see due to his visual restrictions. This math model has been developed to determine whether or not some exterior point is potentially visible to a pilot seated in an aircraft. It should be mentioned that L. S. Joel,



W. A. Steele, J. J. Filliben and G. B. Hare have used similar ideas regarding the geometry of the vision envelope in their math model.\*

The computer program simulating the model is initialized by calling Subroutine INIT, which loads the common data areas with the window outlines for the chosen aircraft. Window outlines were obtained from binocular photographs supplied by Mr. P. M. Rich of the Federal Aviation Administration's National Flight Evaluation Center at Atlantic City, New Jersey. The Subroutine VISION is then called to test the visibility of a particular target from a viewing aircraft. The program presently contains the window outlines for the following types of aircraft.

<u>AIRCRAFT</u>	<u>TYPE</u>
MOONEY-21	1
CHEROKEE-140	2
CESSNA-172	3
CESSNA-210	4
PIPER AZTEC	5
PIPER 140B	6
BEECH BARON	7
AERO-COMMANDER 680E	8
BOEING 707	9
DOUGLAS DC8	10

Space has been reserved in the common area for ten more aircraft types.

---

\*National Bureau of Standards Report 1052, entitled "Approaches to Evaluating the Effects of VFR Towers on Flow and Safety at Airports."

## 2. MODEL FORMULATION

Since it is the pilot who is at the control, the model equations are written in the coordinate system fixed with the aircraft (A). In essence, the problem is to locate the point of intersection (I) of the line joining the pilot's eyes (P) to the object (O) and the plane of the window. If this point lies in front of the pilot's eyes and falls within the boundary of the window, the object should be visible through that particular window; otherwise not.

### 2.1 COORDINATE SYSTEMS

Two distinct coordinate systems are used. Figure 1 illustrates the system fixed to the ground (G-System) with the origin at any suitable point. Figure 2 shows the system fixed to the viewing aircraft (A-System) with the origin at any suitable point.

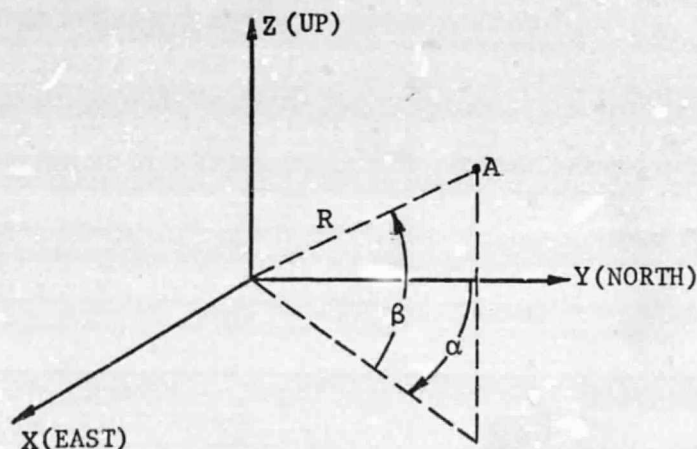


Figure 1. GROUND COORDINATE SYSTEM (G-SYSTEM)

$R$ ,  $\beta$ , and  $\alpha$  are range, elevation, and azimuth of the aircraft. The cartesian components are:

$$x = R \cos \beta \sin \alpha$$

$$y = R \cos \beta \cos \alpha$$

$$z = R \sin \beta,$$

(1)

where

$$-90^\circ \leq \beta \leq 90^\circ,$$

$$-180^\circ (0^\circ) \leq \alpha \leq 180^\circ (360^\circ).$$

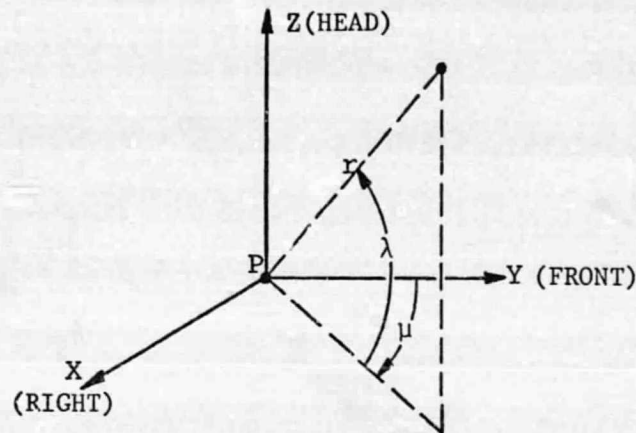


Figure 2. AIRCRAFT COORDINATE SYSTEM (A-SYSTEM)

$r$ ,  $\lambda$ , and  $\mu$  are spherical-polar coordinates of a point in A-System. The cartesian components of which are written as in (1) with  $(R, \beta, \alpha)$  replaced by  $(r, \lambda, \mu)$ , respectively.

Since the locations of both the pilot and the object are 'read' by the same device on the ground, a coordinate transformation is required to locate the object in the A-System. Figure 3 illustrates the trajectories of the aircraft and the object. It may be pointed out that the object is treated as a point mass and may be another aircraft or a fixed structure, such as a building or a mountain peak.

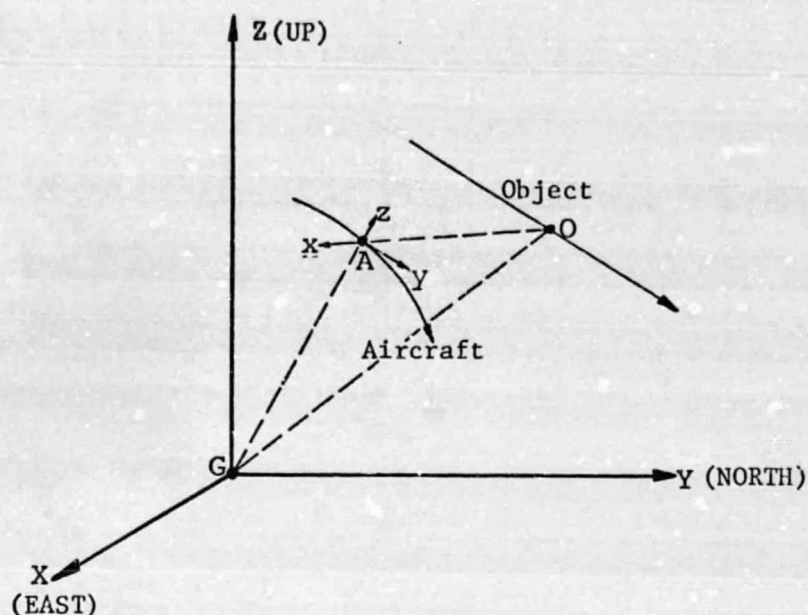


Figure 3

Let  $(x_o, y_o, z_o)$  are the coordinates of A and  $(x_g, y_g, z_g)$  of O in G-System. Also, assume that  $(x_a, y_a, z_a)$  are coordinates of O in A-System. The three vectors are related by a coordinate transformation at any given time:

$$\begin{bmatrix} x_a \\ y_a \\ z_a \end{bmatrix} = T \begin{bmatrix} x_g - x_o \\ y_g - y_o \\ z_g - z_o \end{bmatrix}, \quad (3)$$

where  $T = \begin{bmatrix} \cos \phi & 0 & -\sin \phi \\ 0 & 1 & 0 \\ \sin \phi & 0 & \cos \phi \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \theta & \sin \theta \\ 0 & -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \Psi & -\sin \Psi & 0 \\ \sin \Psi & \cos \Psi & 0 \\ 0 & 0 & 1 \end{bmatrix}.$  (4)

Above  $(\Psi, \theta, \phi)$  are Euler angles between G- and A-Systems defined by three successive rotations: about Z-axis by  $\Psi$  (heading), then about new X-axis by  $\theta$  (pitch), and finally about new Y-axis by  $\phi$  (bank).



For the sake of generality, let  $(x_p, y_p, z_p)$  be the coordinates of the pilot's eyes (P) in the A-System. In the A-System the windows have fixed positions. Therefore, the coordinates of each corner of a window are known.

## 2.2 SOME GEOMETRICAL FORMULAE

The coordinates of the point of intersection (I), of the line from P to O and the plane of the window, will be determined.

As it may be found in any textbook on solid geometry, the equation of a (straight) line passing through two points  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_2)$  is

$$\frac{x-x_1}{x_2-x_1} = \frac{y-y_1}{y_2-y_1} = \frac{z-z_1}{z_2-z_1} = Q, \quad (5)$$

where Q is a constant.

The distance (D) between two points  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_2)$  is given by

$$D = \sqrt{(x_2-x_1)^2 + (y_2-y_1)^2 + (z_2-z_1)^2}. \quad (6)$$

Any linear equation in  $(x, y, z)$  defines a plane. The equation of a plane, whose three non-collinear points are  $(x_1, y_1, z_1)$ ,  $(x_2, y_2, z_2)$  and  $(x_3, y_3, z_3)$ , is given by determinant equation:

$$\begin{vmatrix} x & y & z & 1 \\ x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \end{vmatrix} = 0. \quad (7)$$



The intersection point  $(x_I, y_I, z_I)$  of the line defined by (5) and the plane defined by (7) is given by

$$\begin{aligned}x_I &= Q(x_a - x_p) + x_p, \\y_I &= Q(y_a - y_p) + y_p, \\z_I &= Q(z_a - z_p) + z_p,\end{aligned}\tag{8}$$

where

$$Q = \frac{d - ax_p - by_p - cz_p}{a(x - x_p) + b(y - y_p) + c(z - z_p)},$$

with

$$\begin{aligned}a &= y_1(z_2 - z_3) - z_1(y_2 - y_3) + (y_2 z_3 - z_2 y_3), \\b &= -x_1(z_2 - z_3) + z_1(x_2 - x_3) - (x_2 z_3 - z_2 x_3), \\c &= x_1(y_2 - y_3) - y_1(x_2 - x_3) + (x_2 y_3 - y_2 x_3), \\d &= x_1(y_2 z_3 - z_2 y_3) - y_1(x_2 z_3 - z_2 x_3) + z_1(x_2 y_3 - y_2 x_3).\end{aligned}$$

The area ( $\Delta$ ) of a triangle, whose corners are located at  $(x_1, y_1, z_1)$ ,  $(x_2, y_2, z_2)$  and  $(x_3, y_3, z_3)$ , is given by

$$\Delta_{123} = 1/2 \sqrt{A_1^2 + A_2^2 + A_3^2},\tag{9}$$

where

$$\begin{aligned}A_1 &= x_1(y_2 - y_3) - y_1(x_2 - x_3) + (x_2 y_3 - y_2 x_3), \\A_2 &= x_1(z_2 - z_3) - z_1(x_2 - x_3) + (x_2 z_3 - z_2 x_3), \\A_3 &= y_1(z_2 - z_3) - z_1(y_2 - y_3) + (y_2 z_3 - z_2 y_3).\end{aligned}$$

### 2.3 GEOMETRY OF VISION

To find out whether the intersection point (I) lies within the boundary of a window the procedure is described as follows:

Figure 4 shows a typical window for the sake of illustration.

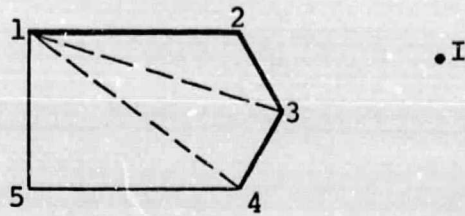


Figure 4

Numerals (1, 2, 3, 4, 5) index corners and I is the point of intersection. The window and the point I lie in one plane. We form all possible combinations out of corners taking two adjacent ones at a time, i.e., (1,2), (2,3), (3,4), (4,5), and (5,1). We pick up one pair at a time and the point I each time to form as many triangles as there are pairs, i.e., (1,2,I), (2,3,I), (3,4,I), (4,5,I) and (5,1,I). We sum the areas (say,  $\Delta^I$ ) of the triangles above. Then we calculate the true area (say,  $\Delta^T$ ) of the window, which is the sum of the areas of triangles whose vertices are at (1,2,3), (1,3,4), and (1,4,5). It may be noted that, by definition, the inner angle between any two adjacent sides of a window may not exceed  $180^\circ$ . Next we evaluate the distance (say,  $D^{PO}$ ) between the pilot's eyes (P) and the object (O), and also the distance (say,  $D^{IO}$ ) between the point of intersection (I) and the object (O). Quantities  $\Delta^I$  and  $\Delta^T$  are calculated using expression (9), while  $D^{PO}$  and  $D^{IO}$  are evaluated using (6).

#### 2.4 VISIBILITY CRITERIA

Define a small arbitrary number (say,  $\epsilon$ ) which will provide the model a certain tolerance in the accuracy of the input data and the computer. Then, the table in Figure 5 establishes the criteria that the object (O) would be visible to the pilot (P) through the particular window whose plane has the point of intersection (I).

	$\left  \Delta^I - \Delta^T \right  \leq \epsilon$	$\left  \Delta^I - \Delta^T \right  > \epsilon$
$D^{f0} < D^{p0}$	VISIBLE	NOT VISIBLE
$D^{I0} \geq D^{p0}$	NOT VISIBLE	NOT VISIBLE

Figure 5. VISIBILITY TABLE



### 3. NUMERICAL EXAMPLE

For the purpose of illustration, we have chosen a CESSNA-172, the vision envelope of which, as seen by the pilot, is depicted in Figure 6. As it may be noted, the windows have shapes complicated enough to be described by simple geometry. Therefore, the windows are approximated to simple geometric shapes for mathematical convenience, as shown in Figure 7.

We will assume that the origin of the A-System is located at the pilot's eyes; therefore,

$$x_p = y_p = z_p = 0. \quad (10)$$

The position coordinates of the aircraft and the object are given in a coordinate system fixed to the runway, which we will choose to be our ground-based G-System. The orientation of the aircraft (i.e., pitch, heading, and bank angles) are given in the radar-relative coordinate system. Since X-Y planes of both the ground and radar are the same, only the heading is transformed to the G-System.

We will now show, using our model, whether an object is visible through the segment of the front window, marked (X) in Figure 7. The coordinates of the vertices of this window are calculated using (1) in the A-System, and are listed in Figure 8.  $r$  is of unit length, which seems to be a valid assumption.

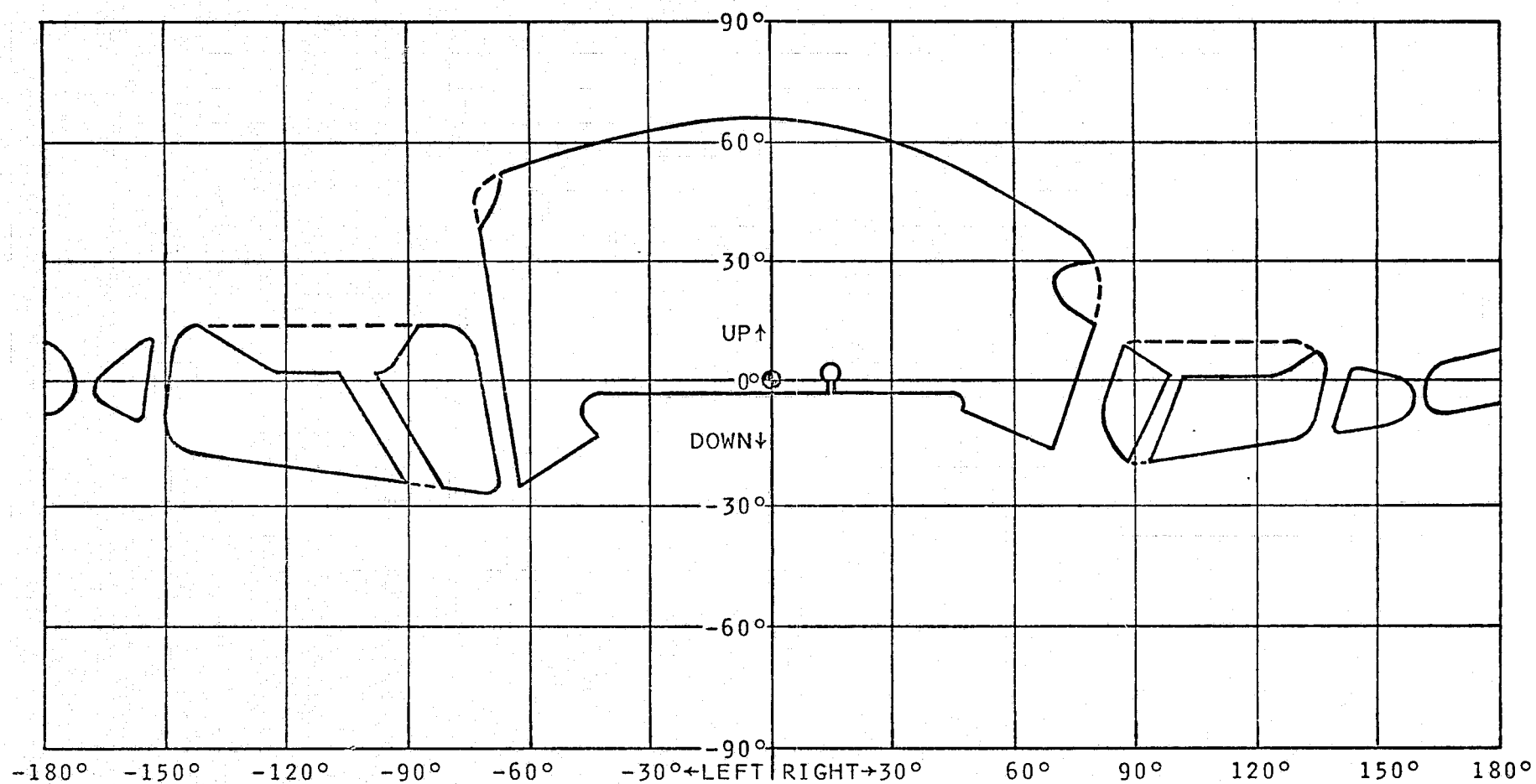


Figure 6. Vision Envelope for Single-Engine, High-Wing  
1966 CESSNA 172



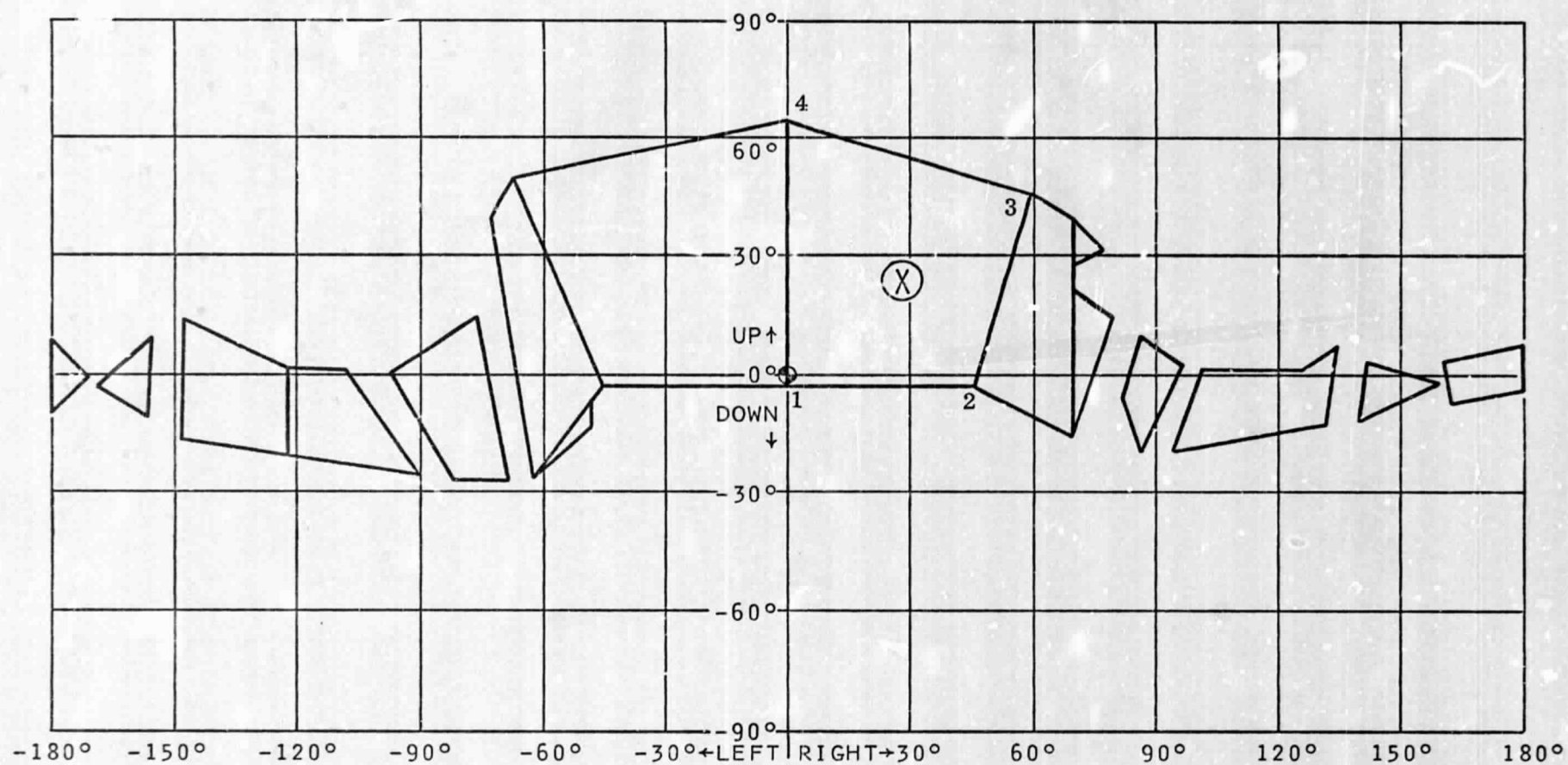


Figure 7. Simple Geometry of the Vision Envelope of CESSNA 172

i Corner No.	$\lambda$ (in degrees)	$\mu$ (in degrees)	$x_i$	$y_i$	$z_i$
1	-2	0	0.000	0.999	-0.0348
2	-2	46	0.718	0.694	-0.034
3	46	60	0.6015	0.347	0.719
4	65	0	0.000	0.422	0.912

Figure 8

The coordinate of the aircraft and the object in G-System are given as

$$(x_o, y_o, z_o) = (-2142, 6498, 770) \text{ ft}, \quad (11)$$

$$(x_g, y_g, z_g) = (-11050, 4000, 1200) \text{ ft} \quad (12)$$

The orientation of the aircraft in radar-relative system is

$$(\Psi, \theta, \phi) = (-69^\circ, -2^\circ, -19^\circ), \quad (13)$$

and in the G-System (runway) is

$$\begin{aligned} (\Psi, \theta, \phi) &= (-69^\circ - 46.18^\circ, -2^\circ, -19^\circ) \\ &= (-115^\circ.18, -20^\circ, -19^\circ), \end{aligned} \quad (14)$$

where we have corrected for the runway azimuth ( $46^\circ.18$ ) as measured by radar.

The coordinates of the object in the A-System are evaluated using (3) and (4)

With values given in (11), (12), and (14). They are

$$\begin{aligned} \begin{bmatrix} x_a \\ y_a \\ z_a \end{bmatrix} &= \begin{bmatrix} -0.4125 & -0.9044 & 0.1683 \\ 0.8507 & -0.4252 & 0.3086 \\ 0.3253 & -0.0349 & 0.9449 \end{bmatrix} \begin{bmatrix} -13192 \\ -10498 \\ 430 \end{bmatrix} \\ &= \begin{bmatrix} -3979 \\ -15553 \\ -4251 \end{bmatrix}. \end{aligned} \quad (15)$$

Since a plane can be fixed by any three non-collinear points, we will choose vertices 1, 2, and 3. Therefore, from the table in Figure 8,

$$\begin{aligned}(x_1, y_1, z_1) &= (0, 0.999, -0.0348), \\(x_2, y_2, z_2) &= (0.718, 0.694, -0.034), \\(x_3, y_3, z_3) &= (0.6015, 0.347, 0.719).\end{aligned}\tag{16}$$

With the aid of (10), (15), and (16) we have the point of intersection given by (8):

$$(x_I, y_I, z_I) = (-0.2004, -0.7835, -0.2141).\tag{17}$$

The area enclosed by the window is evaluated using (9):

$$\begin{aligned}\Delta^T &= \Delta_{123} + \Delta_{134} = 0.258 + 0.413 \\&= 0.671\end{aligned}\tag{18}$$

As described in article 2.3, we will calculate the areas of the triangles whose vertices are (1, 2, I), (2, 3, I), (3, 4, I), and (4, 1, I). They are:

$$\begin{aligned}\Delta^I &= \Delta_{12I} + \Delta_{23I} + \Delta_{34I} + \Delta_{41I} \\&= 0.6725.\end{aligned}\tag{19}$$

With (18) and (19), we have:

$$\Delta^I - \Delta^T = 0.0042.\tag{20}$$

Also using (6), we find that the distance between the intersection point (I) and the object (O) is less than that between the pilot (P) and the object (O), i.e.,

$$\begin{aligned}D^{IO} &= 16606.37, \\D^{PO} &= 16607.20.\end{aligned}\tag{21}$$

With the tolerance level  $\epsilon = 0.02$  and the table in figure 5, we conclude that the object is visible to the pilot through the window (X).

#### 4. CONCLUSION

We have presented a technique and a computer program to determine whether a pilot can see an exterior (point) object if the position and the orientation of the aircraft, the position of the object, and the geometry of the windows of the aircraft are known. The formulation and calculation are extremely simple and easy to implement. The object is treated as a point mass, and may be another aircraft, the top of a building, or a mountain peak in the range of sight. Pilot look angles to the other references such as runway approach lights etc., can also be evaluated.

Since the speed of the aircraft is finite, and the object most probably has a finite dimension, it may be interesting and useful to know the duration the pilot can see the object. It might be interesting as well to determine the times and durations the pilot can see the particular area at which he expects to land during various traffic patterns.

The model assumes that the probability of the pilot looking through one window is the same as that when looking through another. In practice this is not true. The pilot spends more time looking through front windows and less through farther ones. This observation may be represented by a Gaussian distribution, and included in the calculation of the probability that the pilot can see through a particular window. This can be achieved by a modification of  $(X_p, Y_p, Z_p)$  at  $t = t$  in Equation (8).

5. ACKNOWLEDGMENT

We wish to express our thanks to Loyd Parker of the NASA Wallops Flight Center for formulating the requirements.



.. ..  
APPENDIX

.. ..  
COMPUTER LISTING AND OUTPUTS

```
1  CVTEST      THIS IS THE MAIN PROGRAM
2  C
3  C      WRITTEN BY J,BASHIR
4  C      ON MACHINE HONEYWELL625
5  C
6  C
7  C      VISION TEST PROGRAM,
8  C      THE MAIN PROGRAM CALLS SUBROUTINES INIT AND VISION,
9  C      SUBROUTINE INIT STORES THE DATA FOR THE TYPE OF A/C
10 C      CHOSEN AND EVALUATES ITS FIELD OF VISION,
11 C      SUBROUTINE VISION DETERMINES THE VISIBILITY
12 C      OF A TARGET FROM AN AIRCRAFT WHOSE WINDOW
13 C      GEOMETRY IS KNOWN,GIVEN THE POSITION COORDINATES
14 C      OF THE VIEWING AND TARGET A/C'S AND THE YAW,
15 C      PITCH AND BANK ANGLES OF THE VIEWING A/C,
16 C
17 C      INPUT TO INIT IS 'ITYPE' GIVEN AS AN ARGUMENT,
18 C
19 C      INPUT TO SUBROUTINE VISION IS PASSED THROUGH A
20 C      LABELED COMMON BLOCK 'INPUT',WHOSE VARIABLE
21 C      LIST IS AS :
22 C      VRNWAZ - RUNWAY AZIMUTH IS GIVEN IN RADAR
23 C      RELATIVE FRAME OF REFERENCES
24 C      (ZERO DEGREES AT MAG.NORTH),
25 C      VXP,VYP,VZP - POSITION COORDINATES OF THE
26 C      VIEWING A/C(RUNWAY RELATIVE),
27 C      VAZ - VIEWING A/C'S AZIMUTH,GIVEN IN DEGREES
28 C      IN RADAR RELATIVE COORD,SYSTEM AND IS
29 C      MEASURED CLOCKWISE FROM NORTH OR Y=AXIS,
30 C      VEL - VIEWING A/C'S ELEVATION ANGLE IN DEGREES,
31 C      VBA - VIEWING A/C'S BANK ANGLE IN DEGREES,
32 C      VXT,VYT,VZT - POSITION COORDINATES OF THE
33 C      TARGET A/C(RUNWAY RELATIVE),
34 C
35 C      OUTPUT IS BROUGHT THROUGH A LABELED COMMON BLOCK
36 C      'OUTPUT',WHOSE VARIABLE LIST IS AS GIVEN BELOW,
37 C
38 C      IVISIBL = 1 MEANS VISIBLE,
39 C      = 0 MEANS NOT VISIBLE,
40 C      IWHINDO = WINDOW NO, AT WHICH TARGET IS LOCATED,
41 C      VPLAMDA = VERTICAL ANGLE OF THE LOCATION
42 C      OF THE TARGET A/C IN THE WINDOW
```

ORIGINAL PAGE IS  
OF POOR QUALITY

```
43      C      (UPWARDS IS +VE, DOWNWARDS -VE)
44      C      VPMU = HORIZONTAL ANGLE OF THE LOCATION
45      C      OF THE TARGET A/C IN THE WINDOW
46      C      (RIGHT IS +VE, LEFT -VE)
47      C
48      C
49      C      COMMON /INPUT/ VRNWAZ, VXP, VYP, VZP,
50      1      VAZ, VEL, VBA, VXT, VYT, VZT
51      C      COMMON /OUTPUT/ IVISIBL, IVWINDO, VPLAMDA, VPMU
52      C
53      C      READ TYPE OF AIRCRAFT DESIRED,
54      C      I*TYPE = A CODE NUMBER WHICH INDICATES
55      C      WHICH A/C IS DESIRED,
56      C      CODES FOR DIFFERENT A/C'S ARE LISTED
57      C      IN SUBROUTINE INIT,
58      C
59      C      READ, I*TYPE
60      C
61      C1     CALL SUBROUTINE INIT TO SET THE A/C TYPE AND
62      C      DETERMINE ITS FIELD OF VISION,
63      C
64      C      CALL INIT(I*TYPE)
65      C
66      C      TEST EXAMPLE FOR FIVE CASES,
67      C
68      C      DO 10 I=1,5
69      C
70      C      READ, VRNWAZ, VXP, VYP, VZP, VAZ, VEL, VBA, VXT, VYT, VZT
71      C
72      C2     CALL SUBROUTINE VISION
73      C
74      C      CALL VISION
75      C
76      C      WRITE(6,59) IVISIBL, IVWINDO, VPLAMDA, VPMU
77      50     FORMAT(5X, 'IVISIBL = ', I1, 4X, 'IVWINDO = ',
78      1      I2, 4X, 'VPLAMDA = ', F7, 2, 4X, 'VPMU = ', F7, 2, //)
79      10     CONTINUE
80      C      STOP
81      C      END
```

ORIGINAL PAGE IS  
OF POOR QUALITY

## SUBROUTINE INIT(ITYPE)

THIS SUBROUTINE STORES THE DATA REQUIRED  
FOR THE TYPE OF AIRCRAFT CHOSEN FOR VISIB-  
-ILITY MODEL.

EVALUATION OF THE FIELD OF VISION  
THE FIELD OF VISION UTILIZES ALL AVAILABLE  
WINDOWS, BUT EXCLUDES ALL OBSTRUCTIONS.  
THE AVAILABLE FIELD OF VISION IS SUBDIVIDED  
INTO NUMBER OF GEOMETRIC CLOSED FIGURES CALLED  
WINDOWS.  
THE VERTICES OF THE WINDOWS ARE DETERMINED  
THROUGH A SET OF RAYS EMANATING FROM THE PILOT'S  
EYES AND EACH RAY IS SPECIFIED IN A SPHERICAL  
COORDINATE SYSTEM WHICH MEASURES ANGULAR  
DISPLACEMENTS FROM FROM LEVEL REFERENCE AXES  
PARALLEL TO THE FUSELAGE AND PARALLEL TO THE  
AIRCRAFT'S WINGS,

## C12 DETERMINATION OF THE EQUATION OF THE PLANE OF THE WINDOWS

ONLY 3 NON COLLINEAR POINTS ARE REQUIRED TO  
DETERMINE THE EQN. OF THE PLANE,  
EQN.  $AX+BY+CZ=D$  DEFINES A PLANE WHERE A,B,C AND D  
ARE CONSTANTS, THESE CONSTANTS ARE EVALUATED BY EXPANDING  
THE FOLLOWING DETERMINANT,

$$\begin{vmatrix} x & y & z \\ x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ x_3 & y_3 & z_3 \end{vmatrix} = 0$$

## C13 CALCULATION OF THE AREAS ENCLOSED BY THE WINDOWS.

EACH WINDOW IS DIVIDED INTO NUMBER OF TRIANGLES AND  
THE AREA OF EACH TRIANGLE IS CALCULATED AND THEN  
ADDED TO EVALUATE THE AREA OF THE WINDOW,  
INPUT-

ORIGINAL PAGE IS  
OF POOR QUALITY



ITYPE = A CODE NUMBER WHICH INDICATES  
WHICH A/C IS DESIRED.

MOONEY=21	= 1	SEL
CHEROKEE=140	= 2	SEL
CESSNA=172	= 3	SEH
CESSNA=210	= 4	SEH
PIPER AZTEC	= 5	SEH
PIPER=140B	= 6	SEH
BEECH BARON	= 7	TE
AERO-COMM680E	= 8	TE
BOEING 707	= 9	ME
DOUGLAS DC8	= 10	ME

## OUTPUT-

THE OUTPUT VALUES ARE RETURNED IN COMMON BLOCK,  
SINCE THEY ARE REQUIRED BY SUBROUTINES VISION  
AND VISIBL.

NWINDO = NO. OF GEOMETRIC WINDOWS CONSTRUCTED  
OUT OF THE AVAILABLE WINDOWS FOR  
EACH A/C.

NRRAYS = NO. OF VERTICES OF EACH WINDOW.

TLAMDA = VERTICAL ANGLE FOR EACH CORNER  
OF THE WINDOW, (IN DEGREES)

TMU = HORIZONTAL ANGLE FOR EACH CORNER  
OF THE WINDOW, (IN DEGREES)

THIS PROGRAM IS WRITTEN WITH ROOM FOR  
EXPANSION TO 20 AIRCRAFTS.

COMMON TLAMDA(25,6), TMU(25,6), NWINDO, XRAY(25,6),  
1 YRAY(25,6), ZRAY(25,6), NRRAYS(25), A(4,25),  
2 AREA1(25)

DIMENSION NW(20), NR(25,20), TL(6,25,20), TM(6,25,20),  
1 V1(150), V2(150), V3(150), V4(150), V5(150),  
2 V6(150), V7(150), V8(150), V9(150), V10(150),  
3 H1(150), H2(150), H3(150), H4(150), H5(150),

ORIGINAL PAGE IS  
OF POOR QUALITY



85 C 4 H6(150), H7(150), H8(150), H9(150), H10(150)  
 86 EQUIVALENCE (TL(1,1,1), V1(1)), (TL(1,1,2), V2(1)),  
 87 (TL(1,1,3), V3(1)), (TL(1,1,4), V4(1)),  
 88 (TL(1,1,5), V5(1)), (TL(1,1,6), V6(1)),  
 89 (TL(1,1,7), V7(1)), (TL(1,1,8), V8(1)),  
 90 (TL(1,1,9), V9(1)), (TL(1,1,10), V10(1))  
 91 EQUIVALENCE (TM(1,1,1), H1(1)), (TM(1,1,2), H2(1)),  
 92 (TM(1,1,3), H3(1)), (TM(1,1,4), H4(1)),  
 93 (TM(1,1,5), H5(1)), (TM(1,1,6), H6(1)),  
 94 (TM(1,1,7), H7(1)), (TM(1,1,8), H8(1)),  
 95 (TM(1,1,9), H9(1)), (TM(1,1,10), H10(1))  
 96  
 97  
 98

DATA NW/20:15,16,18,15,18,20,15,20,17,10\*0/  
 DATA NR/6:4,4,5,3,5,4,4,3,4,4,3,4,4,4,4,3,5,5\*0,  
 1 4,3,3,4,4,4,4,4,4,4,4,3,4,4,5,4,10\*0,  
 2 4,3,5,4,3,3,4,4,4,4,4,4,4,4,3,3,9\*0,  
 3 4,5,5,4,4,5,4,4,4,4,4,4,4,4,4,4,4,7\*0,  
 4 4,5,5,4,4,4,4,4,4,4,4,4,4,4,4,4,4,10\*0,  
 5 4,3,4,1,4,4,4,3,5,5,3,5,3,3,4,4,4,7\*0,  
 6 5,4,3,4,5,4,5,4,4,4,5,4,4,4,3,5,5,5\*0,  
 7 4,5,4,4,5,4,4,3,4,5,5,4,4,3,5,10\*0,  
 8 5,4,4,4,4,4,4,3,3,5,3,4,5,4,4,4,4,5,5\*0,  
 9 4,4,4,4,5,4,4,5,5,5,5,6,4,3,4,4,4,8\*0,  
 10 250\*0/  
 DATA V1/-24,122,19,5,4,1,20,15,6,17,17,4,2\*0,  
 1 -4,7,1,5,1,3,2\*0,1,3,5,1,24,24,2\*0,18,8,  
 2 20,12,19,0,12,19,17,3\*0,12,17,19,  
 3 8,7,0,25,46,60,30,2\*0,30,60,60,54,2\*0,  
 4 30,54,32,3\*0,5,24,30,5,2\*0,5,30,32,  
 5 4,2\*0,5,4,25,3\*0,56,40,2\*0,33,2\*0,  
 6 -20,24,4,1,30,2\*0,4,24,40,48,2\*0,4,  
 7 48,47,37,2\*0,4,37,11,33,2\*0,10,4,10,  
 8 3\*0,133,0,10,26,37,10,30\*0,  
 DATA H1/134,145,150,133,127,122,117,120,100,100,  
 1 2\*0,100,100,85,92,2\*0,92,85,77,84,2\*0,  
 2 67,77,57,57,64,0,57,54,3\*0,57,54,47,  
 3 40,743,0,37,46,20,0,2\*0,0,20,0,16,2\*0,  
 4 0,14,32,3\*0,30,46,0,0,2\*0,0,0,32,  
 5 -37,2\*0,0,37,30,3\*0,54,32,40,74,  
 6 2\*0,40,45,84,74,2\*0,84,45,55,79,  
 7 2\*0,84,79,110,134,2\*0,84,134,155,

MOONEY21  
 CHEROKEE  
 CES-172  
 CES-210  
 PIPER-AZ  
 PIPER140  
 BECH-BA  
 AERO-COM  
 BOENG707  
 DC-8

ORIGINAL PAGE IS  
 OF POOR QUALITY

\* \* \* \* \* MOONEY 21 \* \* \*

11 -143.200.152.162.166.300.143.152.166.  
12 -163.151.0.300.  
129 DATA V2/-9.16.9.13.200.17.10.18.300.4.18.  
130 -4.300.18.22.11.20.200.16.22.30.  
131 -15.200.15.30.43.8.200.8.43.59.7.  
132 200.55.59.60.7.200.7.60.55.8.200.  
133 -16.55.27.21.200.10.35.35.300.10.35.  
134 -37.27.200.35.27.3.3.200.27.17.20.  
135 -26.53.0.17.13.16.7.200.600.  
136 DATA M2/168.172.150.14.200.130.140.108.300.  
137 122.108.97.300.108.92.82.90.200.67.  
138 74.71.57.200.57.71.60.50.200.50.60.  
139 25.15.200.10.18.0.0.200.0.0.30.22.  
140 200.22.30.55.36.200.55.55.87.  
141 300.55.87.67.43.200.87.120.118.  
142 -76.5.200.120.152.146.138.118.0.152.  
143 -157.172.171.200.600.  
144 DATA V3/-8.15.7.3.200.12.3.3.300.20.13.7.11.  
145 1.8.7.20.2.10.200.28.31.40.300.16.15.  
146 22.300.2.16.40.46.200.2.2.46.65.200.65.  
147 51.3.2.200.50.40.26.2.200.7.26.  
148 -13.300.15.1.26.26.200.2.2.20.25.  
149 200.2.15.15.20.200.10.2.10.300.  
150 9.0.10.300.540.  
151 DATA M3/163.180.161.200.140.160.142.300.94.132.  
152 135.126.102.0.82.87.97.87.200.70.78.70.300.  
153 70.80.70.300.46.70.70.60.200.0.46.60.0.  
154 300.57.46.0.200.67.72.62.45.200.  
155 -48.32.48.300.76.97.82.68.200.  
156 -108.122.122.90.200.122.147.146.  
157 -122.200.155.168.156.300.180.171.180.  
158 300.540.  
159 DATA V4/-11.26.6.11.200.17.14.6.6.17.  
160 0.17.5.7.23.24.0.24.7.4.26.  
161 200.25.6.5.22.200.21.1.7.8.18.  
162 0.7.15.28.27.200.8.7.27.6.200.6.  
163 33.41.38.200.6.36.38.12.200.12.40.  
164 27.20.200.20.13.4.35.200.12.4.  
165 -37.300.50.42.10.10.200.50.12.  
166 -14.52.56.0.52.14.11.38.200.32.  
167 -20.58.27.200.18.16.10.13.200.42.0.  
168 DATA M4/166.167.164.164.200.155.160.157.152.

ORIGINAL PAGE IS  
OF POOR QUALITY

\*\*\*\*\*CHEVROK EEE1140\*\*\*\*\*CESSNA-172\*\*\*\*\*CESSNA\*\*\*\*\*

159 150.00.148.131.129.133.0.127.127.  
170 87.82.20.77.85.77.74.20.67.74.64.  
171 54.58.0.64.72.50.37.20.54.64.37.20.  
172 20.20.40.5.9.17.20.20.17.38.10.  
173 20.10.39.40.23.20.23.35.45.31.  
174 20.32.5.45.38.30.53.47.53.75.  
175 20.58.77.110.120.80.0.120.110.  
176 147.44.20.154.150.158.156.20.  
177 -166.164.166.168.20.420.7.  
178 DATA V5/-3.3.3.20.12.4.5.13.0.13.  
179 -5.5.6.16.0.16.7.7.12.20.12.7.6.  
180 -12.20.12.4.22.7.20.7.22.25.8.  
181 20.28.25.16.20.20.22.18.32.33.  
182 20.18.10.11.2.20.13.21.26.4.  
183 -17.0.4.26.26.7.20.7.26.10.18.  
184 20.18.10.22.30.20.10.6.4.7.  
185 20.60.0.  
186 DATA H5/156.153.145.143.20.138.142.140.136.131.0.  
187 131.133.132.124.123.0.113.115.95.82.  
188 20.82.95.80.77.20.72.73.30.30.20.  
189 30.30.0.0.20.0.0.45.30.20.30.  
190 -34.37.33.20.34.47.49.35.20.  
191 -53.55.90.90.85.0.90.90.100.104.  
192 20.104.100.157.120.20.120.157.  
193 -154.142.20.158.162.171.167.20.  
194 60.0.  
195 DATA V6/-17.18.4.19.20.16.6.30.6.6.9.  
196 -4.20.4.9.4.30.20.4.4.15.20.  
197 -24.14.30.8.20.8.30.45.6.20.6.  
198 45.3.30.6.48.60.23.10.0.10.53.  
199 39.20.0.20.10.30.30.30.30.10.  
200 -6.40.46.0.6.10.45.30.6.45.48.  
201 30.56.48.30.6.48.38.7.20.7.  
202 38.34.34.20.25.1.10.19.20.420.7.  
203 DATA H6/145.146.126.124.20.121.119.109.30.  
204 109.119.85.91.20.91.85.78.30.86.91.  
205 78.77.20.64.77.70.56.20.56.70.56.  
206 30.30.30.56.25.30.17.56.13.11.9.  
207 0.59.11.36.35.20.0.25.35.30.  
208 30.33.40.87.71.52.0.87.40.40.  
209 30.87.40.54.30.87.54.94.30.  
210 -87.94.120.113.20.113.120.160.

ORIGINAL PAGE IS  
OF POOR QUALITY

2 1 0 . . . . . P I P E R A Z T E C . . . . . P I P E R 1 4 0 B . . . . .



211 -147.200,158.148.145.0,143.148.121.117.,  
212 DATA V7/-10.3.3.1.14.0.-26.7.12.18.20.,  
213 1 -14.17.3.30.3.17.18.3.20.3.18.,  
214 2 14.15.9.0.5.22.30.3.20.3.30.42.,  
215 3 51.47.0.3.47.63.5.20.49.56.64.63.,  
216 4 20.5.63.50.12.20.8.3.58.78.5.6.,  
217 5 0.26.78.5.94.4.14.0.-4.94.93.-4.20.,  
218 6 -4.93.83.55.20.-4.55.29.6.20.-4.6.,  
219 7 -34.30.32.13.20.-21.33.0.4.20.20.,  
220 8 8.4.0.-21.24.4.30.-16.4.3.2.-4.,  
221 -15.30.0./  
222 DATA H7/162.164.156.148.145.0,143.148.121.117.,  
223 1 20.112.116.98.30.98.116.82.91.20.,  
224 2 91.82.74.62.86.0.56.71.47.43.20.43.,  
225 3 67.66.57.50.0.43.50.7.0.20.44.50.,  
226 4 33.7.20.0.7.16.19.20.32.-20.-17.,  
227 5 -31.46.0.46.31.24.-82.74.0.-82.,  
228 6 -54.110.88.20.-88.-110.136.-156.20.,  
229 7 -88.156.152.140.20.-88.-140.132.30.,  
230 8 -134.-144.-151.-159.-145.0.-156.151.,  
231 9 -164.-168.-162.0.-159.156.162.30.,  
232 0 -161.-163.-167.-170.-172.-178.30.0./  
233 DATA V8/-18.10.-9.-17.20.-24.7.4.3.24.0.,  
234 1 -18.7.-15.18.20.-15.7.23.14.20.,  
235 2 -14.23.21.2.15.0.15.-13.12.-17.,  
236 3 20.15.26.5.17.-19.20.26.36.46.30.,  
237 4 26.46.48.16.20.-23.-19.48.40.26.0.,  
238 5 -26.40.10.42.-42.0.-50.0.0.-58.20.,  
239 6 0.6.5.0.20.-58.0.10.30.58.-10.,  
240 7 -27.-44.-59.0.60.0./  
241 DATA H8/139.144.134.134.20.114.116.103.86.77.,  
242 1 0.78.86.65.69.120.65.86.62.54.20.54.,  
243 2 62.49.36.38.0.38.37.30.26.20.25.48.,  
244 3 -5.0.20.44.43.20.30.44.20.-10.-5.,  
245 4 20.2.0.10.36.10.0.-10.36.-65.-48.,  
246 5 -38.0.50.65.-98.-67.20.65.-73.-105.,  
247 6 -98.20.-67.-98.-108.30.-67.-108.-132.,  
248 7 -139.-107.0.60.0./  
249 DATA V9/-4.5.5.-10.15.0.17.16.13.20.15.,  
250 1 19.13.13.20.-6.6.9.-8.20.-8.5.12.18.,  
251 2 -11.5.20.11.5.19.19.20.24.22.27.,  
252 3 -41.240.-41.27.25.30.-34.20.18.30.,

ORIGINAL PAGE IS  
OF POOR QUALITY

• • • BEECH-DARON-BUS • • • AERO COM 680 DE • • •

[illegible]

	DATA	H9/110	110	76	67	87	0	96	100	88	84	20	83
259													
260													
261	1	84	72	77	20	68	75	37	29	20	27	36	0
262	2	0	20	0	0	32	26	20	31	37	70	75	
263	3	20	75	70	103	30	80	103	111	30			
264	4	80	113	137	131	89	0	38	53	37	30		
265	5	37	37	30	17	20	34	34	20	15	27	0	15
266	6	20	17	59	20	17	30	10	50	39	0	9	17
267	7	39	37	20	50	64	72	65	20	63	72		
268	8	81	86	20	86	81	39	111	117	0			
269	9	119	111	89	116	124	0	300	7				

[illegible][illegible]

STORE THE DATA FOR THE A/C CHOSEN.

```

NWINDO=NW(I,TYPE)
DO 1 I=1,NWINDO
  NRRAYS(I) = NR(I, I,TYPE)

```

ORIGINAL PAGE IS  
OF POOR QUALITY



79460 01 09-18-75 20,340

```

295 DO 1 J=1,NRAYS(I)
296 C
297 C11 TLAMDA AND TMU ARE THE VERTICAL AND HORIZONTAL
298 C ANGLES OF THE VERTICES OF THE WINDOWS.
299 TLAMDA(I,J) = TL(J,I,ITYPE)
300 TMU(I,J) = TM(J,I,ITYPE)
301 C
302 C XRAY,YRAY,ZRAY ARE THE COORD. OF THE CORNERS OF THE
303 C WINDOWS.
304 C
305 DO 15 I=1,NWINDO
306 K=NRAYS(I)
307 DO 15 J=1,K
308 IF(TLAMDA(I,J).GT.90.0) TLAMDA(I,J) = 180.0-TLAMDA(I,J)
309 IF(TLAMDA(I,J).GT.90.0) TMU(I,J) = 180.0-TMU(I,J)
310 TMU(I,J)=TMU(I,J)/57.29853
311 TLAMDA(I,J)=TLAMDA(I,J)/57.29853
312 XRAY(I,J)=COS(TLAMDA(I,J))*SIN(TMU(I,J))
313 YRAY(I,J)=+COS(TLAMDA(I,J))*COS(TMU(I,J))
314 ZRAY(I,J)=+SIN(TLAMDA(I,J))
315 CONTINUE
316 15
317 C
318 C12 EQUATION OF THE PLANE OF THE WINDOW IS DETERMINED HERE,
319 C A(1,1),A(2,1),A(3,1),A(4,1) ARE THE A,B,C,D CONSTANTS
320 C OF THE EQN OF TH PLANE OF THE WINDOW,
321 DO 30 I=1,NWINDO
322 A(1,1) =YRAY(I,1)*(ZRAY(I,2)-ZRAY(I,3))
323 -ZRAY(I,1)*(YRAY(I,2)-YRAY(I,3))
324 +(YRAY(I,2)*ZRAY(I,3)-YRAY(I,3)
325 *ZRAY(I,2))
326 A(2,1) =-XRAY(I,1)*(ZRAY(I,2)-ZRAY(I,3))
327 +ZRAY(I,1)*(XRAY(I,2)-XRAY(I,3))
328 -(XRAY(I,2)*ZRAY(I,3)-ZRAY(I,2)
329 *XRAY(I,3))
330 A(3,1) = XRAY(I,1)*(YRAY(I,2)-YRAY(I,3))
331 -YRAY(I,1)*(XRAY(I,2)-XRAY(I,3))
332 +(XRAY(I,2)*YRAY(I,3)-YRAY(I,2)
333 *XRAY(I,3))
334 A(4,1) = XRAY(I,1)*(YRAY(I,2)+ZRAY(I,3)
335 -ZRAY(I,2)*YRAY(I,3))-YRAY(I,1)
336 *(XRAY(I,2)+ZRAY(I,3)-ZRAY(I,2)

```

ORIGINAL PAGE IS  
OF POOR QUALITY

```

337      *XRAY(I,3)*ZRAY(I,1)*XRAY(I,2)
338      *YRAY(I,3)*XRAY(I,3)*YRAY(I,2)
339
340      10 CONTINUE
341      C
342      C13 THIS LOOP CALCULATES THE AREAS OF THE
343      C WINDOWS.
344
345      DO 40 I=1,NHINDO
346          J2=1
347          SUM=0
348          DO 35 JJ=1,(NRAYS(I)-2)
349              J3=J2+1
350              A1 = XRAY(I,1)*(YRAY(I,J2)-YRAY(I,J3))
351                  -YRAY(I,1)*(XRAY(I,J2)-XRAY(I,J3))
352                  + (XRAY(I,J2)*YRAY(I,J3)-YRAY(I,J2)
353                      *XRAY(I,J3))
354              A2 = XRAY(I,1)*(ZRAY(I,J2)-ZRAY(I,J3))
355                  -ZRAY(I,1)*(XRAY(I,J2)-XRAY(I,J3))
356                  + (XRAY(I,J2)*ZRAY(I,J3)-ZRAY(I,J2)
357                      *XRAY(I,J3))
358              A3 = YRAY(I,1)*(ZRAY(I,J2)-ZRAY(I,J3))
359                  -ZRAY(I,1)*(YRAY(I,J2)-YRAY(I,J3))
360                  + (YRAY(I,J2)*ZRAY(I,J3)-ZRAY(I,J2)
361                      *YRAY(I,J3))
362              AREA=0.5*SORT(A1**2+A2**2+A3**2)
363              SUM=SUM+AREA
364              CONTINUE
365          AREAL(I)=SUM
366          40 CONTINUE
367      RETURN
368      END

```

ORIGINAL PAGE IS  
OF POOR QUALITY

## SUBROUTINE VISION

THIS SUBROUTINE TESTS WHETHER TARGET AIRCRAFT LIES  
IN THE VIEWING AIRCRAFT'S PILOT'S FIELD OF VISION.  
THE LOCATION OF THE TARGET A/C IN THE PLANE OF THE WINDOW  
AT WHICH IT WAS LOCATED IS CALCULATED AND PASSED  
TO THE LABELED COMMON BLOCK 'OUTPUT'.

DEFINITION OF THE TRANSFORMATION MATRICES TO BRING  
TARGET A/C IN VIEWING A/C'S COORDINATE SYSTEM.

DETERMINE THE EON OF THE LINE JOINING PILOT'S EYES AND  
THE TARGET A/C. ALSO INTERSECTION POINT  
OF THIS LINE WITH PLANE OF THE WINDOW.  
EON OF THE LINE JOINING  $(X1, Y1, Z1)$  AND  $(X2, Y2, Z2)$  IS  
 $(X-X1)/(X2-X1)=(Y-Y1)/(Y2-Y1)=(Z-Z1)/(Z2-Z1)=Q$

DETERMINE INTERSECTION POINT OF THE LINE OF SIGHT WITH  
THE PLANE OF THE WINDOW.  
INTERSECTING POINT IS GIVEN BY

$$\begin{aligned} X1 &= Q(X0-XE)+XE \\ Y1 &= Q(Y0-YE)+YE \\ Z1 &= Q(Z0-ZE)+ZE \end{aligned}$$

WHERE

$X0, Y0, Z0$  ARE THE COORDINATES OF THE TARGET A/C  
IN VIEWING PLAN'S SYSTEM,  $XE, YE, ZE$  IS A/C'S EYES COORD.

$$Q = (D-A*XE-B*YE-C*ZE)/(A(X0-XE)+B(Y0-YE)+C(Z0-ZE))$$

CALCULATION OF DISTANCES JOINING  $X1, Y1, Z1$  AND  $X0, Y0, Z0$

DISTANCE JOINING  $(X1, Y1, Z1)$  AND  $(XP, YP, ZP)$  MUST BE SMALLER  
THAN DISTANCE JOINING  $(XP, YP, ZP)$  AND  $(XE, YE, ZE)$ . THIS TEST  
IS PERFORMED TO ENSURE THAT INTERSECTION POINT LIES IN  
FRONT OF PILOT'S EYES AND NOT BEHIND HIS BACK.

CALCULATE THE AREAS FORMED WITH JOINING  $X1, Y1, Z1$

ORIGINAL PAGE IS  
OF POOR QUALITY



```

43 C
44 C
45 C
46 C
47 C
48 C25
49 C
50 C
51 C
52 C
53 C
54 C
55 C
56 C26
57 C
58 C
59 C
60 C
61 C
62 C
63 C
64 C
65 C
66 C
67 C
68 C
69 C
70 C
71 C
72 C
73 C
74 C21
75 C
76 C
77 C
78 C
79 C
80 C
81 C
82 C
83 C
84 C

```

AND TWO CONSECUTIVE CORNERS OF THE WINDOWS.  
 CALCULATION OF THE AREAS IS PERFORMED AS EXPLAINED  
 EARLIER  
 TEST FOR VISIBILITY,  
 AREA1 CALCULATED IN SUBROUTINE VISION AND AREA2  
 CALCULATED IN SUBROUTINE VISIBL ARE COMPARED FOR THE  
 VISIBILITY TEST, IF THESE AREAS ARE EQUAL OR WITHIN  
 THE SPECIFIED TOLERANCE (GIVEN IN THE DATA STATEMENT),  
 THEN WE SAY THE TARGET A/C IS VISIBLE OTHERWISE NOT.  
 LOCATION OF THE TARGET A/C IN THE VISIBILITY WINDOW,  
 VERTICAL AND HORIZONTAL ANGLES OF THE TARGET  
 A/C ARE CALCULATED.  
 DIMENSION TPNSFM(3,3), AREA2(25)  
 DIMENSION XI(25), YI(25), ZI(25)  
 COMMON TLAMDA(25,6), TMU(25,6), NWINDO, XRAY(25,6),  
 1 YRAY(25,6), ZRAY(25,6), NRAYS(25), A(4,25),  
 2 AREA1(25)  
 COMMON /INPUT/ VRNWAZ, VXP, VYP, VZP,  
 1 VAZ, VEL, VBA, VXT, VTI, VZT  
 COMMON /OUTPUT/ IVISIBL, IVWINDC, VPLAMDA, VPHU  
 DATA XE, YE, ZE/3\*0./, TOLR/1.0E-02/  
 DETERMINATION OF THE TRANSFORMATION MATRIX  
 TO MAKE ALL DATA CONSISTENT THE A/C'S  
 AZIMUTH IS CORRECTED TO BE RUNWAY RELATIVE,  
 AZA=(VAZ-VRNWAZ)\*3.1416/180.,  
 ELA=VEL\*3.1416/180.,  
 BAA=VBA\*3.1416/180.,  
 CS=COS(AZA)  
 SS=SIN(AZA)  
 CT=COS(ELA)

ORIGINAL PAGE IS  
OF POOR QUALITY

```

85 ST=SIN(ELA)
86 CP=COS(7AA)
87 SP=SIN(7AA)
88 TRANSFM(1,1)=CS*CP+SS*ST*SP
89 TRANSFM(2,1)=SS*CP+CS*ST*SP
90 TRANSFM(1,1)=CT*SP
91 TRANSFM(1,2)=+SS*CT
92 TRANSFM(2,2)=CS*CT
93 TRANSFM(3,2)=ST
94 TRANSFM(1,3)=+CS*SP+SS*ST*CP
95 TRANSFM(2,3)=SS*SP+CS*ST*CP
96 TRANSFM(1,3)=CT*CP

```

```

97
98 TARGET A/C IS BROUGHT IN THE VIEWING A/C'S COORD.
99

```

```

100 XO=(VXI-VXP)*TRANSFM(1,1)+(VYT-VYP)*TRANSFM(2,1)+
101 (VZI-VZP)*TRANSFM(3,1)
102 YO=(VXI-VXP)*TRANSFM(1,2)+(VYT-VYP)*TRANSFM(2,2)+
103 (VZI-VZP)*TRANSFM(3,2)
104 ZO=(VXI-VXP)*TRANSFM(1,3)+(VYT-VYP)*TRANSFM(2,3)+
105 (VZI-VZP)*TRANSFM(3,3)

```

```

106
107 INTERSECTION POINT OF LINE OF VISIBILITY AND
108 THE PLANE OF THE WINDOW IS DETERMINED,
109

```

```

110 XI,YI,ZI ARE THE INTERSECTION POINTS,
111

```

```

112 DO 70 I=1,NWINDO

```

```

113 PNOM=A(4,I)-A(1,I)*XE-A(2,I)*YE-A(3,I)*ZE
114 D'OM=A(1,I)*(XO-XE)+A(2,I)*(YO-YE)
115 +A(3,I)*(ZO-ZE)

```

```

116 RESULT=PNOM/D'OM

```

```

117 XI(I)=RESULT*(XO-XE)+XE

```

```

118 YI(I)=RESULT*(YO-YE)+YE

```

```

119 ZI(I)=RESULT*(ZO-ZE)+ZE

```

```

120 CONTINUE

```

```

121
122 DIST1 AND DIST2 ARE THE DISTANCES JOINING (XI,YI,ZI)
123 WITH (XO,YO,ZO) AND (XE,YE,ZE) WITH (XO,YO,ZO)
124 RESPECTIVELY,

```

```

125 DO 90 J=1,NWINDO
126

```

ORIGINAL PAGE IS  
OF POOR QUALITY



```

127 S1=(XO-YI(I))**2
128 S2=(YO-VI(I))**2
129 S3=(ZO-ZI(I))**2
130 DIST1=SQRT(S1+S2+S3)
131 S4=(XO-XE)**2
132 S5=(YO-YE)**2
133 S6=(ZO-ZE)**2
134 DIST2=SQRT(S4+S5+S6)
135 IF(DIST1.GT.DIST2)GO TO 90
136 K=NPAVS(I)
137
138 C24 THIS LOOP CALCULATES THE AREAS FORMED WITH
139 THE INTERSECTION OF THE SIGHT LINE
140 AND THE WINDOW CORNERS.
141
142 SUM=0
143 DO 85 J1=1,K
144 J2=J1+1
145 IF(J1.EQ.K) J2=1
146 A1= XRAY(I,J1)*YRAY(I,J2)-YI(I))
147 -YRAY(I,J1)*XRAY(I,J2)-XI(I))
148 +(XRAY(I,J2)*YI(I)-YRAY(I,J2)*XI(I))
149 A2= XRAY(I,J1)*ZRAY(I,J2)-ZI(I))
150 -ZRAY(I,J1)*XRAY(I,J2)-XI(I))
151 +(XRAY(I,J2)*ZI(I)-ZRAY(I,J2)*XI(I))
152 A3= YRAY(I,J1)*ZRAY(I,J2)-ZI(I))
153 -ZRAY(I,J1)*YRAY(I,J2)-YI(I))
154 +(YRAY(I,J2)*ZI(I)-ZRAY(I,J2)*YI(I))
155 AREA2=.5*SQRT(A1**2+A2**2+A3**2)
156 SUM=SUM+AREA
157 CONTINUE
158 AREA2(I)=SUM
159
160 C25 COMPARISON OF AREA1 AND AREA2.
161 IF(ABS(AREA2(I)-AREA1(I))-TOLR)500,500,90
162
163 C26 VPLANDA AND VPNU ARE VERTICAL AND HORIZONTAL ANGLES.
164 THESE ANGLES ARE CALCULATED FROM (XI,YI,ZI)
165 IN CASE IF TARGET IS VISIBLE, OTHERWISE THESE ANGLES
166 ARE CALCULATED FROM (XO,YO,ZO).
167 IWRINDO WILL GIVE WINDOW NO. AT WHICH TARGET
168 BECOME VISIBLE.

```

ORIGINAL PAGE IS  
OF POOR QUALITY

79460 01 08-18-75 20.344

```

169 C 500 VPLAMDA =ATAN2(XI(I),YI(I))*180./3.1416
170 VPMU =ATAN2(ZI(I),SORT(XI(I)**2+YI(I)**2))*180./3.1416
171 IVWINDO=1
172 IVISIBL=1
173 RETURN
174 CONTINUE
175 90
176 C
177 C CALCULATE VPLAMDA AND VPMU WHEN TARGET IS NOT VISIBLE
178 C
179 VPLAMDA =ATAN2(XO,YO)*180./3.1416
180 VPMU =ATAN2(ZO,SORT(XO**2+YO**2))*180./3.1416
181 IVWINDO=0
182 IVISIBL=0
183 RETURN
184 END

```

ORIGINAL PAGE IS  
OF POOR QUALITY

# OUTPUT

IVISIBL = 0	IVWINO = 0	VPLAMDA = 149,96	VPMU = 65,99
IVISIBL = 1	IVWINO = 14	VPLAMDA = -131,45	VPMU = 7,84
IVISIBL = 1	IVWINO = 3	VPLAMDA = 128,51	VPMU = 1,96
IVISIBL = 0	IVWINO = 0	VPLAMDA = 118,97	VPMU = 3,55
IVISIBL = 1	IVWINO = 8	VPLAMDA = 10,51	VPMU = 1,30

ORIGINAL PAGE IS  
OF POOR QUALITY